

	Term 1a	Term 1b	Term 2a	Term 2b	Term 3a	Term 3b
Theme	<p>Marvellous Me</p> <p><i>Note- Majority of this half term is baseline observations.</i></p>	<p>Celebrations</p>	<p>The Big Freeze</p> <p>Chinese New Year</p>	<p>Superfood</p>	<p>Me and My Universe</p>	<p>Into the Woods</p> <p>Seaside</p>
Personal Social Emotional Development	<p>SEAL- New Beginnings</p> <p><i>Role play Talking about themselves- All About Me box. Feelings- Introducing Zones of Regulation- the Colour Monster Sharing photos- baby, family, homes. Making friends/friendly behaviour .Rights Respecting Charter-behavioural expectations Introducing routines. Board Games. Weekly news and Show and Tell Visit to Hardwick Park.</i></p>	<p>SEAL- Getting On and Falling Out</p> <p><i>Familiar with Class Charter Share photos of family and community celebrations. Children in Need- 'Susan Laughs' story- celebrating, respecting and understanding difference Antibullying week- bullying and cyberbullying- Monty the Manatee/ Giraffe's Can't Dance. Board Games. Weekly news and Show and Tell Safety- invite fire brigade in to talk about firework safety Safety- Visit to Police Station.</i></p>	<p>SEAL- Going for Goals To...</p> <p><i>Talking about Christmas. Familiar with Class Charter Board Games. Weekly news and Show and Tell Rights Respecting Week Safer Internet Day Visit from the nurse</i></p>	<p>SEAL- Good to Be Me!</p> <p><i>Familiar with Class Charter Board Games. Weekly news and Show and Tell Visit to Hall Hill Farm.</i></p>	<p>SEAL- Relationships</p> <p><i>Talking about Easter. Familiar with Class Charter Board Games. Weekly news and Show and Tell Visit to Museum. Visit from the dentist.</i></p>	<p>SEAL- Changes</p> <p><i>Familiar with Class Charter Board Games. Weekly news and Show and Tell Visit to the Beach.</i></p>

Physical Development	<p><u>P.E.</u> EYFS Resource under the sea pack- Fundamental Movement <i>Movement Program- baseline assessment.</i> <i>Climbing frame training</i> <i>Health and self care routines</i> <i>Classroom routines and charter</i> <i>Pencil grip</i> <i>Letter formation</i> <i>Scissor Control</i> <i>Woodwork tool introduced and safety.</i> <i>Fine and gross motor e.g. finger gym/dough</i> <i>Cooking</i> <i>Zips</i></p>	<p><u>P.E.</u> EYFS Resource under the sea pack- Fundamental Movement <i>Movement Program</i> <i>Pencil grip</i> <i>Letter formation</i> <i>Scissor Control</i> <i>Zips</i> <i>Fine and Gross motor- finger gym/dough</i> <i>Cooking</i> <i>Firework and Halloween safety</i> <i>Online Safety- cyberbullying</i> <i>Woodwork tools introduced and safety.</i></p>	<p><u>P.E.</u> EYFS Resource space pack- Fundamental Movement <i>Pencil grip</i> <i>Letter formation</i> <i>Scissor Control</i> <i>Fine and gross motor e.g. finger gym</i> <i>Zips and Buttons</i> <i>Cooking-Chinese Food</i> <i>Internet Safety Day- Smartie the Penguin</i> <i>Woodwork tool introduced and safety.</i></p> <p><u>Science</u> <i>Visit from the nurse- handwashing.</i> <i>Germs investigations e.g. mouldy bread- observing and comparing change.</i></p>	<p><u>P.E.</u> EYFS Resource space pack- Fundamental Movement <i>Pencil Grip</i> <i>Letter formation</i> <i>Scissor Control</i> <i>Fine and gross motor e.g. finger gym</i> <i>Buttons</i> <i>Gardening safety</i> <i>Woodwork tools used safely.</i></p> <p><u>Science</u> <i>To show some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health.</i> <i>Exploring fruits and Vegetables- 5 a day.</i> <i>Favourite foods and party foods- Tiger Who Came to Tea- Planning and hosting a healthy tea party.</i> <i>Making fruit smoothies/kebabs</i> <i>Safety</i></p>	<p><u>P.E.</u> EYFS Resource into the forest pack- Fundamental Movement <i>Pencil Grip</i> <i>Letter formation</i> <i>Scissor Control</i> <i>Fine and gross motor e.g. finger gym</i> <i>Buttons</i> <i>Woodwork tools and techniques used safely.</i></p> <p><u>Science</u> <i>Teeth- visit from dentist/doctors</i> <i>Healthy eating and hygiene. How do people help us to stay fit and healthy in our local community?</i> <i>Astronauts- healthy living in space.</i></p>	<p><u>P.E.</u> EYFS Resource into the forest pack- Fundamental Movement Quad Kids School sports day <i>Pencil Grip</i> <i>Writing on Lines.</i> <i>Letter formation</i> <i>Scissor Control</i> <i>Fine and gross motor e.g. finger gym</i> <i>Buttons and Laces</i> <i>Sun safety.</i> <i>Internet safety- watching videos.</i> <i>Woodwork tools and techniques used safely.</i></p> <p><u>Science</u> Sun safety</p>
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Communication and Language	<p>Language Link assessment Sharing with others- 'All About Me' boxes Sharing photographs- baby, family, homes Good listening rules and carpet time expectations. Phase 1 sound games. Ask questions Rhymes and Stories Tales Toolkit/Helicopter Stories- story creation and telling Role Play and small worlds areas Visit to Hardwick Park- speaking and listening- asking questions. Circle Time. Talk for Writing. Show and Tell.</p>	<p>Rhymes and Stories Tales Toolkit/Helicopter Stories- story creation and telling Sharing photos and experiences- family celebrations Role Play and small worlds areas Telling jokes- Christmas crackers Ask questions Visits from/ to police/fire brigade Circle Time. Talk for Writing. Show and Tell.</p>	<p>Rhymes and Stories Tales Toolkit/Helicopter Stories- story creation and telling Sharing Christmas news. Role Play and small worlds areas Visits from nurse/dentist Circle Time. Talk for Writing. Show and Tell. To speak confidently to friends and adults. To select resources independently.</p>	<p>Rhymes and Stories Tales Toolkit/Helicopter Stories- story creation and telling Role Play and small worlds areas Visit to the farm- speaking and listening- asking questions. Circle Time. Talk for Writing. Show and Tell.</p>	<p>Rhymes and Stories Tales Toolkit/Helicopter Stories- story creation and telling Role Play and small worlds areas Visit to the Hancock Museum- speaking and listening Circle Time. Talk for Writing. Show and Tell.</p>	<p>Rhymes and Stories Tales Toolkit/Helicopter Stories- story creation and telling Role Play and small worlds areas Visit to the seaside- talking about their own holidays. Circle Time. Talk for Writing. Show and Tell.</p>
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Literacy	<p>Letters and Sound Phase 1 and 2 Enjoys rhyming Recognise/Write your name Environmental print Begins to read/write simple words and sentences Retelling/discussing stories covered Oral stories/collaborative writing- Tales Toolkit and Helicopter Stories. Information books and computers to gather information</p> <p><u>Talk for Writing- Mark Making/writing /reading assessments- Elmer and Rhymes such as 5 Currant Buns and Fish Alive and 10 Red Apples to be used during baseline assessment</u></p> <p>The Gingerbread Man</p> <p>Hedgehog- non-fiction books</p> <p>Rhymes and poems suggested texts- Playtime rhymes- Sally Gardener</p>	<p>Letters and Sound Phase 2 Enjoys rhyming beginning to suggest words that rhyme. Recognise/Write your name Fiction and Non-fiction Recognising labels in environment Retelling/discussing stories covered Oral stories/collaborative writing- Tales Toolkit and Helicopter Stories. Information books and computers to gather information Begins to read/write simple words and sentences e.g. labels and captions Writing cards around Celebrations.</p> <p><u>Talk for Writing</u> Rhyme- Room on the Broom/The Witch’s Kitchen as a stimulus Recount- Visit to the Police Station- Cops and Robbers as stimulus Letters to Santa- Jolly Postman as Stimulus</p> <p>Rhymes and poems suggested texts-</p>	<p>Letters and Sounds Phase 3 Fiction/Non-fiction Continues a rhyming string Retelling/discussing stories covered Begins to read/write simple sentences Oral stories/collaborative writing- Tales Toolkit and Helicopter Stories. Using information books and computers to gather information</p> <p><u>Talk for Writing</u></p> <p>One Snowy Night</p> <p>Information texts- Penguins- Lost and Found story as a stimulus.</p> <p>Instructions- Handwashing- Dirty Bertie as a stimulus.</p> <p>Rhymes and poems suggested texts- Christmas rhymes and poems.</p>	<p>Letters and Sounds Phase 3 Rhyming Words- continues a string. Fictions/Non-fiction Continues a rhyming string Reading/writing sentences Oral stories- beginning to write- Tales Toolkit and Helicopter Stories. Using computers to find information</p> <p><u>Talk for Writing</u></p> <p>Food Poems- rhyme</p> <p>Supertato as a Stimulus.</p> <p>The Enormous Potato</p> <p>Recount- Visit to the Farm</p> <p>Letter/email to The Tiger Who Came to Tea to persuade him to come to a class party.</p> <p>Rhymes and poems suggested texts- The Walker Book of First Rhymes</p>	<p>Letters and Sounds Phase 3 and 4 Fiction/Non-fiction Retelling/discussing stories Oral stories- beginning to write- Tales Toolkit and Helicopter Stories. Read and understand simple sentences Writing sentences Write some irregular common words Using computers to find information</p> <p><u>Talk for Writing</u></p> <p>The Blue Balloon- Talk for Writing</p> <p>Information texts- Ferryhill/boars- linked to the local story.</p> <p>Recount- Visit to Beamish</p> <p>Rhymes and poems suggested texts- Aliens Love Underpants- Clare Freedman and Ben Cort The Booktime Book of First Rhymes and Poems</p>	<p>Letters and Sounds Phase 3 and 4 Traditional Tales Fiction/Non-fiction Retelling/discussing stories covered Oral stories- beginning to write- Tales Toolkit and Helicopter Stories. Read and understand simple sentences Writing sentences Write some irregular common words Using computers to find information</p> <p><u>Talk for Writing</u></p> <p>The Hungry Caterpillar</p> <p>Goldilocks and the Three Bears</p> <p>Recount- Visit to the Seaside</p> <p>Rhymes and poems suggested texts- A First Poetry Book- Pi Corbett and Gaby Morgan.</p>
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		Playtime rhymes- Sally Gardener plus Monkey and Me (rhyming text)				
Maths	Whiterose/Ten Town/Number Blocks Baseline- number rhymes Numbers and Place Value- Numbers to 5 Addition and subtraction- sorting Number and Place Value- Comparing Groups	Whiterose/Ten Town/Numberblocks Addition and Subtraction- change within 5 Measurement- time Addition and Subtraction- Numbers to 5 bonds	Whiterose/Ten Town/Numberblocks Number and Place Value- Numbers to 10. Addition and Subtraction- Addition to 10	Whiterose/Ten Town/Numberblocks Subtraction- Addition to 10 Geometry- Shape and Space- spatial awareness, 3D and 2D shapes	Whiterose/Ten Town/Numberblocks Geometry- exploring patterns Addition and Subtraction- count on and back Number and Place Value- Numbers to 20	Whiterose/Ten Town/Numberblocks Multiplication and Division- Numerical patterns- doubling, halving and sharing and odds and evens Measurement- length. Height and distance; weight and capacity

Understanding the World	<p>Science Similarities and differences between them and others- e.g. Portraits, 'All About Me' box, sharing photos of family, homes. Growth/Change- Baby photos. The body- naming parts and exploring the skeleton (human, dinosaur and animal skeletons) Cooking- noting changes.</p>	<p>Science Autumn- exploring, observing and noting changes Leaf hunt- Hardwick Park visit- classification Fireworks in a jar invest- colour mixing Cooking- noting changes. Make your own playdough introduced.</p>	<p>Science Winter- exploring, observing and noting changes- woodland walk Investigate water- melting and freezing Polar animals and landscapes- habitats. Big Bird Watch- Spotting and classifying. Recycling and sorting Materials- Shows care and concern for living things and the environment- plastic pollution- litter e.g. Litterbug Doug. Investigating germs and handwashing- e.g. moulding bread. Cooking- noting change Floating and sinking- e.g. Lost and Found boat challenge.</p>	<p>Science Spring- exploring, observing and noting changes e.g. plant/animal lifecycles and growth Alive and not alive in the garden/farm Farm animals Similarities and differences-living things Materials-wool/leather Planting seeds and observing growth. Spring flowers classifying. Cooking- noting change.</p>	<p>Science The Sky Solar system Light and Dark Cooking- noting changes</p>	<p>Science Summer- exploring, observing and noting changes Reflecting on all seasons- applying knowledge. Plants- continuing to observe growth. Harvesting Crops Cooking-noting changes e.g. chips, salad. Observing animals and habitats (minibeasts)- Visit to the woods and beach as well as exploring school grounds and nature area. Classifying</p>
	<p>Geography Similarities and differences between them and others- people, family, homes. Daily calendar- weather People Who Help Us- Doctors</p>	<p>Geography Daily calendar- weather Autumn- exploring, observing and noting changes People who help us- police/fire brigade Similarities and differences between them and others- Celebrations including from other cultures- Diwali/Christmas Around the World</p>	<p>Geography Daily Calendar-weather Winter- exploring, observing and noting changes Similarities and differences between them and others- Chinese New Year World map –locating poles Polar landscapes and animals Comparing environments</p>	<p>Geography Daily calendar- weather Spring- exploring, observing and noting changes Where does our food come from- supermarket/farm visit Shows care and concern for living things and the environment- Fairtrade</p>	<p>Geography Daily calendar- weather Space- Planets- maps of Earth- locating UK and Ferryhill. Exploring Google Earth. Exploring Ferryhill- what is important to children in their village? Visiting the marketplace- name shops and public buildings. Simple maps- Henry's Map book. Shows care and concern for living things and the environment- Planet Earth- recycling and classification of simple materials e.g. Michael Recycle.</p>	<p>Geography Daily calendar- weather Summer- exploring, observing and noting changes Reflecting on all seasons- applying knowledge. Comparing environments and habitats- Ferryhill village to the woods to the beach. Simple maps- treasure maps. Holidays Shows care and concern for living things and the environment- deforestation</p>
	<p>History Daily Calendar-Birthdays added Growth and changes over time- sharing baby photos. Staff and Parents and carers and grandparents to share childhood photos and oral stories.</p>	<p>History Daily Calendar- Birthdays, days, months Sharing celebrations from their past and the past of their family members. Guy Fawkes- Story of the Gunpowder Plot. The Nativity story.</p>	<p>History Daily Calendar- Birthdays, days, months Lifecycles-timelapse videos</p>	<p>History Daily Calendar- Birthdays, days, months Ferryhill in the past. Memories- photos and oral stories from parents and grandparents. Visit to Beamish- family member able to accompany.</p>	<p>History Daily Calendar- Birthdays, days, months Ferryhill in the past. Memories- photos and oral stories from parents and grandparents. Visit to Beamish- family member able to accompany.</p>	<p>History Daily Calendar- Birthdays, days, months Ferryhill in the past. Memories- photos and oral stories from parents and grandparents. Visit to Beamish- family member able to accompany.</p>
	<p>RE Talking about themselves and their family- All Kinds of Families. All Kinds of Beliefs. Let's find out about harvest in a church.</p>					

<p>Computing Introducing the use of iPads and class computer-taking photos, games and to create. Introducing basic mouse and keyboard skills. Technology within role play e.g phones, till. Introducing the use of Beebots- exploring</p>	<p>Remembrance- Invite grandparents in to share oral stories. Gas mask to provoke curiosity and wonder. <i>The Toy Maker</i> story-toys in the past.</p> <p>RE Celebrations- sharing family customs and routines- celebrating differences- All Kinds of Families, All Kinds of Beliefs. Celebrations from other cultures- Let's find out about Diwali! Let's find out about the Christmas story. Let's find out about Christmas in churches. Christmas Around the World Remembrance Day, Halloween, Bonfire Night, Diwali, Christmas</p> <p>Computing Introducing the use of iPads and class computer-taking photos, games and to create. Introducing basic mouse and keyboard skills. Technology within role play e.g phones, till.</p>	<p>Recycling and plastic pollution- Shows care and concern for living things and the environment- How is it effecting penguins? People who help us- doctors/nurse/dentist</p> <p>History Daily Calendar- Birthdays, days, months Exploring artefacts- Durham Learning Resources- Victorian washing equipment- Peepo story (set in Victorian times), Mrs Mopple's Washing Line story. Story- The Chinese Zodiac and the Chinese Calendar.</p> <p>RE Similarities and differences between them and others- Chinese New Year Talk about family customs and routines Pancake Day and Lent Let's find out about holy books e.g. the Qur'an, the Torah, The Guru Granth Shahib) (link to World Book Day- do children have a special book?) Let's hear some stories Jesus told- Lost Sheep, Lost Coin.</p>	<p>celebrations in churches. Sharing own experiences</p> <p>Computing Developing the use of iPads and class computer Using computers- begin to use for research and software to create e.g. Google Earth, Pic Collage, Paint, photos and videos. Developing basic mouse and keyboard skills. Technology within role play e.g phones, till. Teach the basic use of Beebots- position and direction to aid further exploration.</p> <p>Music for entertainment- requesting songs and performing on a karaoke.</p>	<p>RE In our community- Let's find out about special buildings and worship there (e.g. madir, church, synagogue, Buddhist Rupas). Ramadan- Rameena's Ramadan Twinkl story</p> <p>Computing Using computers for info Using software for a purpose- e.g. Pic Collage, Paint, video. Clicker introduced. Technology within role play e.g phones Exploring Google Earth Controlling floor robots (simple program)- application. E.g. Phonics- Roll a dice, read word and direct Beebot to that image on mat. Create own mats.</p>	<p>History Daily Calendar- Birthdays, days, months Talking about their own holidays and visits. Observing growth and lifecycles e.g. caterpillar.</p> <p>RE In our community- Let's find out about special buildings and worship there (e.g. madir, church, synagogue, Buddhist Rupas).</p> <p>Computing Using computers for info Using software for a purpose- e.g. Pic Collage, Paint, video. Clicker introduced. Technology within role play e.g phones Exploring Google Earth Controlling floor robots (simple program)- application. E.g. Phonics- Roll a dice, read word and direct Beebot to that image on mat. Create own mats. Internet safety- What to do if you see something you don't like online- Lee and Kim.</p>
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		<p>Cyberbullying- Antibullying Day- Digi Duck. Introducing the use of Beebots- exploring</p>	<p>Computing Developing the use of iPads and class computer Using computers- begin to use for research and software to create e.g. Google Earth, Pic Collage, Paint, photos and videos. Developing basic mouse and keyboard skills. Technology within role play e.g phones, till. Teach the basic use of Beebots- position and direction to aid further exploration.</p> <p>Safer Internet Day- Smartie the Penguin- pop ups and using Internet safely.</p> <p>Rights Respecting- Water Usage- Fatou Fetch the Water</p>		
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Expressive Arts and Design	Art	Art	Art	Art	Art	Art
	<p>Accessing paint Making models and drawings Leaf Man- natural collage Drawings- self portraits- Baseline Drawing families- increasing detail when drawing people. Drawing Harvest Produce Matching Colours Accessing paint and using a paintbrush Form- junk modelling and construction loose parts.</p> <p>Design and Technology Scissor skills baseline and development Junk Modelling- Creating with a purpose in mind Woodwork- Introducing tools safely Cooking</p> <p>Music Charanga- Me! Phase 1 listening games. Rhymes and poems.</p> <p>Act out stories and making props Role play including people who help us- doctors, pet shop, home corner Smallworld- key texts and themes e.g. Elmer, gingerbread man etc.</p>	<p>Continuous opportunities to develop detail when drawing people. Autumn inspired art Matching Colours Accessing paint and using a paintbrush Colour Mixing- firework context and Mouse Paint book. Reduce paints to primary colours. Introducing clay-making diva lamps Form- junk modelling and construction loose parts- Santa's workshop. Patterns- Diwali mendhi and Rangoli Patterns Pattern- repeating patterns- Christmas paper. Collage- Autumnal Resources 'Leafman'.</p> <p>Design and Technology Scissor Skills development e.g. making masks for Halloween and poppies. Junk modelling- Creating with a purpose in mind e.g. Santa's workshop and 'Not Just a Box' book. Celebration cards and decorations Make your own playdough</p>	<p>Investigating Colour mixing- powder paints. Drawing and Painting British Garden Birds. Investigating printing with variety of objects- new year fireworks- and making prints with potatoes Form- junk modelling and construction loose parts</p> <p>Design and Technology Scissor Skills development Junk modelling- Creating with a purpose in mind e.g. a boat that floats. introducing joins e.g. split pins instead of just glue and tape. Woodwork- progression to pine wood and into continuous provision- tinkering. Cooking- e.g. Chinese Food and Pancakes</p> <p>Music Charanga- Everyone Chinese dragon dances</p> <p>Act out stories and making props Role play including people who help us</p>	<p>Drawing and painting fruit and veg and Spring flowers (collect on woodland walk)- story 'Paint a Rainbow' by Eric Carle. Investigating Colour mixing- powder paints. Collage- Arcimboldo. Form- junk modelling and construction loose parts Print- 3d shapes block colours</p> <p>Design and Technology Scissor Skills development Junk modelling- making plans-introducing joins e.g. split pins instead of just glue and tape. Woodwork- making plans-progression to pine wood and into continuous provision- tinkering. Cooking- e.g. Chinese Food and Pancakes</p> <p>Music Charanga- Our World</p> <p>Act out stories and making props Role play including people who help us</p>	<p>Investigating with tones of colour- powder paint Drawing Spring flowers and leaves. Painting landscapes- investigating brushstrokes- Van Gogh- The Starry Night Form- rockets-junk modelling and construction loose parts</p> <p>Design and Technology Scissor Skills development Junk modelling- making plans-introducing joins e.g. split pins instead of just glue and tape. Woodwork- making plans-progression to pine wood and into continuous provision. Challenges introduced such as bird boxes etc.</p> <p>Cooking</p> <p>Music Charanga- Big Bear Funk</p> <p>Act out stories and making props Role play including people who help us</p>	<p>Investigating with tones of colour- powder paint Scientific drawings- adding detail- minibeasts, shells. Pattern-simple symmetry Printing- leaf rubbings. Form- junk modelling and construction loose parts</p> <p>Design and Technology Scissor Skills development Junk modelling- making plans-introducing joins e.g. split pins instead of just glue and tape. Woodwork- making plans-progression to pine wood and into continuous provision. Challenges introduced such as bird boxes, minibeast hotels etc. Cooking</p> <p>Music Charanga- Reflect, Rewind and Replay</p> <p>Act out stories and making props Role play including people who help us</p>

		<p>Woodwork- Introducing tools safely Cooking Pumpkin carving</p> <p>Music Charanga- My Stories Christmas songs and carols</p> <p>Act out stories and making props Role play including people who help us Smallworld- key texts and themes</p>				
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School Curriculum	<p>Educate and Celebrate- families- The Big Book Of Families Elmer, All Kinds of People, All Kinds of Homes, All Kinds of Beliefs- self portraits, celebrating difference</p> <p>Visit to Hardwick Park/ local woods, pet shop (depending on how children have settled)</p> <p>Rights charter- Article 2 Article 5- families Article 7 and 8- Name and identity Article 27- Right to a safe place to live.</p>	<p>Educate and Celebrate- Diwali- Religion and different beliefs</p> <p>Pantomime Visit to church Visit to Police station/fire station</p> <p>Anti-bullying Week Hour of Code Stay and Play- Christmas Crafts</p> <p>RR Article 14, 30- rights to choose own religion and beliefs Article 23- Children in Need- right to special education and care if you have a disability.</p> <p>Diwali - Saturday 14th November</p>	<p>Educate and Celebrate- Chinese New Year- Friday 12th February- Year of the Ox- celebrating different cultures and beliefs. Tango Makes Three/The Big Book of Families.</p> <p>Visit to local woods Visit to ice rink</p> <p>Safer Internet Day Science Week Stay and Play Visit to/from dentist/nurse</p> <p>Rights Respecting Week Article 14, 30- Chinese New Year- rights to choose own religion and beliefs Article 24- right to best healthcare, water, food, clean and safe environment... Article 29- protect environment</p>	<p>Educate and Celebrate- include superhero books with girls and boys as main characters e.g. Ladybug Girl. SEAL link- Its Good to be Me- All Kinds of People, Something Else story etc.</p> <p>Visit to the Farm Visit to local woods. Visit to Supermarket</p> <p>My Money Week Stay and Play</p> <p>Article 24- right to best healthcare, water, food, clean and safe environment... Fairtrade-Article 29- protect environment and respect other people.</p>	<p>Educate and Celebrate- SEAL link- Relationships.</p> <p>Visit to science museum. Visit to Beamish.</p> <p>Article 15- You have the right to choose your own friends. Article 29- protect environment</p>	<p>Walk around Ferryhill Visit to local woods Visit to the seaside</p> <p>Stay and Play</p> <p>Article 29- protect environment Den Building Day-Article 27- Right to a safe place to live.</p>
School Events	<p>Harvest Festival McMillan Coffee Morning Disco</p>	<p>Remembrance Day Switch off fortnight EYFS Nativity Pantomime Carol singing</p>	<p>Waste Week</p>	<p>Easter Egg Competition Disco</p>		<p>Quad Kids Fayre- Talent show End of year trips End of year performance Sport's Day Disco Environmental week?</p>



Cleves Cross Primary School – EYFS Long Term Plan



NB: The Long Term Plan has been divided into NC subjects for the benefit of subject leaders monitoring the overall school curriculum- this does not reflect how the EYFS curriculum is taught.

Topics have been planned for, however, this is subject to change as we continue to follow the children's interests and plan to in line with their level of skill.